



Yonatan Ber

Game Designer & Technical Artist

Personal Info

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- Yonatan Ber
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- Yonatan Ber

Skills

- Photoshop, Illustrator, After Effects, Animate (Flash) and InDesign
- Unity game engine
- Game Design
- Blender

Languages

- Hebrew - mother tongue language
- English - master the language
- German - master the language

Interests

- Drawing
- Video games
- Frisbee!

Creative and driven game designer with 5+ years of experience in broadcast design and 3+ years of experience in game design. I'm willing to share my talents, passion and technical knowledge in game design, technical art, Illustration and animation.

My exceptional ability to create Gaming logic and designs plus my creative imagination will be very helpful in designing impressive and entertaining game designs.

PROFESSIONAL EXPERIENCE

2021 - Present

UI UX Designer at Beach Bum.

2020 - 2021

Game Designer at Crazy Labs hub program.

2019 - 2020

Motion Graphics Designer at AltNext.

2016-Present

Freelance Designer and Illustrator at Greenhouse Design, studio for animation and broadcast.

2019

Game design assistant at Shenkar's Game Design program.

2018 - 2020

Freelance Graphic Designer at Studio 37 and BananaMoon, studios for animation and broadcast.

2019 - Present

Co-Founder, Game Designer, 2D Artist at Madtap Games Studio.

2018

Freelance graphic designer at InDnegev festival 2018.

EDUCATION

2017-2018

Game Design program, Shenkar College of Engineering and Design.

2013-2017

Bachelor's degree in Visual Communication Design, Avni Institute of Art and Design.